## **SE 4560 : SOFTWARE TESTING AND QUALITY ASSURANCE**

Semester Hours: 3.0 Contact Hours: 3

Coordinator: Michael Decker

Text: Software Testing: A Craftsman's Approach 4th Edition

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*Year:* 2013

#### SPECIFIC COURSE INFORMATION

# Catalog Description:

Various aspects of software testing and quality assurance including measurement of software quality, verification and validation of software projects, and unit and integration testing techniques. Prerequisite: Grade of C or better in SE 3540. Credit cannot be earned for both SE 4560 and SE 5560. Approved for distance learning.

Course type: **ELECTIVE** 

#### SPECIFIC COURSE GOALS

- I can perform code reviews to verify requirements.
- I know how to write unit tests using a unit testing framework.
- I understand the difference between unit and integration testing.
- I can write both functional and structural tests.
- I can measure software quality metrics on a software system.

### SOFTWARE ENGINEERING STUDENT OUTCOMES ADDRESSED BY THIS COURSE

- SE 6 An ability to develop and conduct appropriate experimentation, analyze and interpret data, and use engineering judgment to draw conclusions
- SE 7 An ability to acquire and apply new knowledge, as needed, using appropriate learning strategies

#### LIST OF TOPICS COVERED

- Introduction and Importance of Testing and Quality Assurance (Week 1-2)
- Verification: Static Testing Techniques (Week 2-5)
  - Code reviews
  - o Technical document reviews
  - o Walkthroughs
  - o Inspections
- Functional, Structural, Regression Testing (Week 6-9)
- Validation: Dynamic Testing Techniques (Week 9-11)
  - Unit/Component testing
  - o Popular unit testing frameworks
  - Integration testing
- Software Quality Assurance (Week 11-13)
  - o Measuring software quality
  - o Test/code coverage
  - Defect tracking
- Integration Testing in the Development Process (Week 14-16)
  - o Continuous Integration/automatic test execution
  - Enabling testing in build system
  - o Testing in development vs production environments
  - o Test First/Test Driven Development