

Snare Audition Instructions

The different elements are divided into 3 groups. Each group needs to be recorded together. You may send 3 different videos.

1. Concentration (no metronome, you count yourself off)
2. 7-6-8, II, Groovin' 2 (metronome can be used)
3. 1, Molls, JED (no metronome, but you can get a tempo for each before you start)

If possible, please mark time.

7-6-8

Play through this exercise 2 times. You may have a metronome on if you wish. It cannot be subdividing 8th notes. Play this exercise at 140 bpm.

1. Play the part as written.
2. Play the part with the Accent/Tap variation (accenting the first note of each grouping)

Concentration

Count yourself off (you may use a metronome for the count off) and then play through the exercise without stopping. Do not have a metronome playing during your performance. Please use a tempo of 120 bpm.

II (Goldenberg Etude)

Play this exercise at 150 bpm on a pad. You may use a metronome.

Groovin' 2

Play through without repeats at tempo. Leave the four measures of rest in.

1

Play through and follow all tempo markings.

Molls

Play through at tempo.

JED

Play through the following variations at 100 bpm:

Flams, Flamtaps, Pataflaflas, Threes, Rolls, and Singles

Concentration



Variations:

1. Split
2. Accent/Tap (Accent first note of each grouping)
3. Crescendo
4. Decrescendo

7-6-8

Drew Parent

Snareline

Tenorline

Bass Drums

Cymbal Line

S. Dr.

T. Dr.

B. Dr.

Cym.

II

Moderato ♩ = 100

The musical score consists of 12 staves of notation for a drum set. The first staff begins with a dynamic marking of *f* (forte) and a tempo marking of Moderato with a quarter note equal to 100 beats per minute. The notation includes various rhythmic patterns such as eighth notes, sixteenth notes, and triplets, often with accents. The drum set parts are represented by different symbols: a vertical line for the snare drum, a vertical line with a cross for the hi-hat, and a vertical line with a triangle for the cymbal. The score is organized into measures, with some measures containing rests or specific rhythmic figures. The overall style is that of a classical or romantic-era drum set score.

Stadium Jams

2016

Snares

Brady Sark

GROOVIN' 2 *

♩=100

21 *f* I I R r r L r L R R I R R I R I R R I R I

23 R I I I I r I R I I I r L

25 1x Bases Only/2x Solos over Bass Groove

4

29 *f* I I R r r L r L R R I R R I R I R R I R I

31 R I I I I I r I R I I I r L

33 *f* I I R r r L r L R R I R R I R I R R I R I

35 R I I I I I r I R R L

37

Snare Drum

1

♩ = 120

1 *mp* R l r l R l r l r l r l R l r r l l r r l r r l R R l r L r l R l l R l l R r r L l

4 *f* r R r l r l r r L *mf* r L r L l R l r r l l r r l r l l r r l r r l r l r l

7 r R l l r R r r L l l R L r l r L R l r l r l r l r L R L r r l l r r l l r r r L r l r l r

10 L l R r r L r l R l r r r l r r l l r l r r l l r l R l r l R l l R l l R L r l

13 r l R l r l R l l R l l R L r l r l R l r l R l l R l l R L r l r l R l r l R l l R l l R L r l

16 *f* r l R l r l R l l R l l R L r l *ff* r l R l r L l R l r l B B B B B

Molls

BGSU Falcon Drumline Roll Exercise

Drew Parent

♩ = 152

Snareline $\frac{12}{8}$

mf R L

S.Dr. 6

p/mf

A

S.Dr. 11

$\frac{2}{4}$

B ♩ = ♪ or ♩ = 116

S.Dr. $\frac{2}{4}$

*Mark time changes to quarter note

S.Dr. 21

S.Dr. 26

C

S.Dr. 31

*Mark time shifts to dotted 8th

