

Position Authorization Form – Faculty

Posting Details (Step 2 of 3)

Below you will find the posting details of this position. If changes are desired, please contact Lisa Meyer (372-2915) for assistance in making revisions.

Position Title:	Instructor - School of Art
Department:	School of Art
Public Posting Pay Grade	Salary commensurate with education & experience.
Category:	Faculty
Campus:	BGSU Main Campus
Opened Date:	May 22, 2017
Closing Date:	Jun 19, 2017
Position Summary:	Instructor, Graphic Design. Full-time, one-year appointment; renewable subject to budget and satisfactory annual evaluations.
Essential Duties, Tasks and Responsibilities:	Teach the undergraduate introductory Graphic Design courses within a dynamic, progressive and responsive Graphic Design program that encourages independent and collaborative thinking, creative problem solving/analytics, creative writing, design for the public good, exploration of alternative visual communication methods, and a solid understanding of modern professional practices. May teach within the First Year Art Foundation Program or Digital Arts Division. Participate in educational and professional duties (mentoring, advising, program outreach) and activities within the Division and School of Art.
Minimum Qualifications & Salary:	<p>Minimum Qualifications</p> <ul style="list-style-type: none">• BFA and terminal MFA in Graphic Design, Visual Communication Design, or similar degrees;• College-level teaching experience (beyond TA) in established professional BA/BFA graphic design program;• Intermediate-to-advanced proficiency with web programming standards (HTML5.1/XHTML/CSS3) and software. <p>Preferred Qualifications</p> <ul style="list-style-type: none">• Professional experience as graphic designer, and/or ongoing professional practice;• Demonstrated expertise in Motion/Time-Based Design in digital environments, AND one or more of the following areas: Information/Visualization Design, New Media Design (Interaction/Experience Design, Information Architecture/UX, UI Design, et. al.), Design Theory/Criticism, Social Design;• Awareness and understanding of, and appreciation for the practical and theoretical issues and methodologies surrounding graphic design, both in print and digital environments;• Knowledge of the history of graphic design;• Willingness to work collaboratively with faculty;• Extensive knowledge of the Macintosh operating system, and advanced proficiency with current Design Standard version of Adobe Creative Suite, especially Adobe After Effects.
Additional Information:	Only complete applications will be considered. Include: a formal letter of application, current curriculum vitae, statements of design and teaching philosophy, three current original letters of recommendation (dated within past

year), official terminal degree transcript, 15–20 examples each of professional and student work and a description list. The examples of professional and student work materials must be submitted via Slideroom. Log onto <https://bgsu.slideroom.com>.

Further information:

Any questions can be directed to Jenn Stucker, Graphic Design Search Chair. All finalists will be required to authorize and pass a background check prior to offer of employment.

The School of Art (NASAD-accredited) consists of the Divisions of Art Education, Art History, Digital Arts, Graphic Design and Studio Arts. Currently, the School has 39 full-time faculty and 515 undergraduate majors and 25 graduate students. The School offers BFA degrees in Studio Art, Graphic Design, Digital Arts and Art Education, and BA degrees in Art and Art History. Graduate degrees include the MFA in Two-Dimensional Studies, Three-Dimensional Studies and Digital Arts, and the MA in Art Education and Art History. Additional information about the School of Art may be found at <http://www.bgsu.edu/art>, <https://www.bgsu.edu/arts-and-sciences/school-of-art/undergraduate-programs/graphic-design.html> and/or www.bgsugd.com. The BGSU GD Division is actively engaged in AIGA, the Professional Association for Design, and has hosted two national design education conferences. Our students and faculty have earned many national and international design awards from prestigious competitions. The program prides itself in graduating thinkers with curious minds.

Position Summary (Short Ad) as posted in external recruitment sites:
BOWLING GREEN STATE UNIVERSITY.

Instructor, Graphic Design. Full-time, one-year appointment; renewable subject to budget and satisfactory annual evaluations. Competitive salary with full benefits. Minimum qualifications: BFA and terminal MFA in Graphic Design, Visual Communication Design, or similar degrees; College-level teaching experience (beyond TA) in established professional BA/BFA graphic design program; Intermediate-to-advanced proficiency with web programming and software required. Preferred qualifications: Professional experience as graphic designer; Expertise in Motion/Time-based Design in digital environments, AND one or more of the following: Information/Visualization Design, New Media Design (Interaction/Experience Design, Information Architecture/UX, UI Design, et. al.), Design Theory/Criticism, Social Design; graphic design history; Advanced proficiency with Macintosh OS and current version of Adobe Creative Suite, especially Adobe After Effects. Duties include: Teach undergraduate Art Foundations and introductory Graphic Design courses. Maintain creative research and professional involvement. Participate in graphic design curriculum development, advising graphic design majors, and educational and professional activities within the School,

College and the University. Starting date: August 2017. Application deadline: June 19, 2017. Only complete applications will be considered. Include: a formal letter of application, current curriculum vitae, statements of design and teaching philosophy, three current original letters of recommendation (dated within past year), official terminal degree transcript, 15–20 examples each of professional and student work and a description list. Any questions can be directed to Jenn Stucker, Graphic Design Search Chair. For a complete job description & instructions on how to apply for this position visit <https://bgsu.hiretouch.com/>.

	Background check required for employment. BGSU is an AA/EEO/Vet employer. We encourage applications from women, minorities, veterans, and persons with disabilities regardless of age, gender identity, genetic information, religion, or sexual orientation.
Degree Type:	Masters
Salary Type:	Salary
Job Type:	Academic Year
Opportunity type:	Full Time