

## - Architecture & Environmental Design

### BG PERSPECTIVE (BGP) REQUIREMENTS:

Course \_\_\_\_\_ Credits \_\_\_\_\_

**Must complete at least 1 course in each of the following:**

English Composition and Oral Communication  
\_\_\_\_\_

Quantitative Literacy  
\_\_\_\_\_

**Must complete at least 2 courses in each of the following:**

Humanities and the Arts  
\_\_\_\_\_  
\_\_\_\_\_

Natural Sciences  
\_\_\_\_\_  
\_\_\_\_\_

Social and Behavioral Sciences  
\_\_\_\_\_  
\_\_\_\_\_

**Complete total required BGP credit hours by selecting courses from any of the above categories:**  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### UNIVERSITY REQUIREMENTS

Note: Designated courses in the Humanities and the Arts, and the Social and Behavioral Sciences domains may be used to fulfill both a BGP requirement and one of the following university requirements:

Cultural Diversity in the U.S. \_\_\_\_\_

International Perspective \_\_\_\_\_

Composition Requirement:

\_\_\_\_ GSW 1120 Academic Writing \_\_\_\_\_

*Total BGP Credits: Must be at least 36*

\* PHYS 2010, ECON 2000, ARCH 2330, ARCH 2340, ART 1010 and MATH 1230 or 1260 or 1310 count toward BG Perspective course requirements, but are counted only once in total credit hours. ARCH 2330 and ARCH 2340 meet the BGP International Perspective attribute requirement.

\*\* Students with less than 2 units high school CAD must take ARCH 1100 prior to ARCH 2710. Transcript or portfolio submission required.

\*\*\* A third co-op, TECH 4890, can be taken to fulfill a Technical Elective requirement.

### Courses Required for Major

#### Cooperative Education

<input type="checkbox"/>	TECH 2890 Co-op	8 Hrs
<input type="checkbox"/>	TECH 3890 Co-op	4

#### Concentration

<input type="checkbox"/>	ARCH 1050 Design Rep 1	63 Hrs
<input type="checkbox"/>	ARCH 2050 Design Rep 2	3
<input type="checkbox"/>	ARCH 2220 Design Studio 1	3
<input type="checkbox"/>	ARCH 2330 Arch History 1*	3
<input type="checkbox"/>	ARCH 2340 Arch History 2*	3
<input type="checkbox"/>	ARCH 2360 Mech & Elec Sys	3
<input type="checkbox"/>	ARCH 2710 Arch Comput.**	3
<input type="checkbox"/>	ARCH 3210 Design Studio 2	6
<input type="checkbox"/>	ARCH 3220 Design Studio 3	6
<input type="checkbox"/>	ARCH 3310 Arch Theory	3
<input type="checkbox"/>	ARCH 3360 Arch Bldg Sys	3
<input type="checkbox"/>	ARCH 3370 Mech & Elec Sys	3
<input type="checkbox"/>	ARCH 4210 Design Studio 4	6
<input type="checkbox"/>	ARCH 4220 Design Studio 5	6
<input type="checkbox"/>	CONS 2350 Intro to Cons	3
<input type="checkbox"/>	CONS 3360 Structural Design	3
<input type="checkbox"/>	CONS 3380 Stl, Conc, Maso	3

#### Other Required Courses

##### College and University Courses 37 Hrs

<input type="checkbox"/>	ARTH 3630 Modern Arch.	19 Hrs
<input type="checkbox"/>	ECON 2000 Intro to Economics*	3
<input type="checkbox"/>	ENG 2070 Intermediate Writing	3
<input type="checkbox"/>	MATH 1230 Math for Arch/Cons* <u>OR</u>	5
<input type="checkbox"/>	MATH 1260 Basic Calculus* <u>OR</u>	5
<input type="checkbox"/>	MATH 1310 Calc. Analy. Geom.*	5
<input type="checkbox"/>	PHYS 2010 College Physics I*	5

##### Career Electives (by advisement)

**6 Hrs**

Choose 2 classes from: ART 1010\*, ART 1020, ART 1030, ART 1120, ARTS 2110, ARTS 2510, ARTS 2610, ARTS 2710, ARTS 2810, ARTS 2910, ARCH 1100, VCT 1030, VCT 1040 and VCT 2820

##### Business Elective

**3 Hrs**

Choose from ESHP 2040, MKT 3000 and MGMT 3050

##### Technical Electives (by advisement)\*\*\*

**9 Hrs**

Choose 3000-level or above ARCH, CONS, TECH or VCT courses. Coordinate selection with advisor.

**Total Minimum Program Hours**

**123 HRS**

Important information on the back.

## **College of Technology, Architecture and Applied Engineering**

### **General Information for all students in the College**

In addition to completing all requirements on the checklist, students are responsible for:

#### **Matriculation**

Full admittance to a major in a College of Technology, Architecture and Applied Engineering program will become effective when a student has:

1. Attained an overall BGSU grade point average of at least 2.25 for all courses taken prior to applying for matriculation and a 2.5 in courses in the major;
2. Completed a cooperative education experience—TECH 2890 (Aviation Studies, Architecture, LDT and QS majors are exempt from this requirement);
3. Completed with a grade of “C” or better in all bold courses , as specified on program check sheets;
4. Applied for matriculation. Applications are available from the Undergraduate Student Services Office.

The steps listed above must be completed before students will be permitted to register for 3000- and 4000-level courses in the College of Technology, Architecture and Applied Engineering.

#### **Co-op**

All students in the College are required to complete 2 or 3 co-ops, depending on your major. **THIS IS A COURSE.** It carries credit and is graded. It is full time (40 hrs/week) for the entire semester or part-time (20 hrs/week) for two consecutive semesters, paid and must be directly related to your major. All students **MUST** complete the Co-op Orientation available in Canvas.

#### **Email**

Official University email accounts are required for all BGSU students. Official BGSU email addresses are in the form: BGSUusername@bgsu.edu. At the time of admission or initial registration, all students will receive a bgsu.edu email account. Students may anticipate that official University correspondence will be sent to this email account and they should access BGSU email on a regular and timely basis. All correspondence from Undergraduate Student Services will be sent to your BGSU email.

#### **Checksheet**

The checklist should be used in conjunction with the degree audit and advising to track progress toward degree completion.