

BGSU Firelands

Spring 2019 Interactive Media

Associate of Applied Business in Visual Media
Technology Degree Program

Students are responsible for adhering to all college and university requirements and policies as stated in the BGSU Undergraduate Catalog. Pre-requisites shown below are for reference only.

Student Name _____

BGSU ID _____

Student e-mail _____

Advisor: _____

e-mail: _____

office: _____

Communication (9 hour min)		Pre-Req	Cr	T	G
GSW 1120 is required. Based on placement scores, GSW 1100 or GSW 1110 may also be required. No more than 6 hours of GSW 1100/1110/1120 count toward graduation.					
GSW 1100	Intensive Intro. to Academic Writing	placement	5		
GSW 1110	Intro. to Academic Writing	placement	3		
GSW 1120	Academic Writing	placement	3		
COMM 1020	Intro. to Communication		3		
ENG 3880 or BA 2030	Introduction to Technical Writing Business Communication	junior standing GSW 1120	3		

Mathematics & Computer Science					
MATH 1150 and CS 1010 are required. Based on placement tests, MATH 90 and/or MATH 95 may be advised. MATH 90 and MATH 95 do not count toward graduation.					
MATH 90	Elementary Algebra	placement	3		
MATH 95	Intermediate Algebra	placement	3		
MATH 1150	Introduction to Statistics (QL)	placement	3		
CS 1000	Computer Basics	see catalog	3		
CS 1010	Intro to Programming		3		

BG Perspective Curriculum (9 hour min)					
Each student must complete one course in each of the following areas: Social and Behavioral Sciences (S or SI) (ECON 2000 or higher is required), Humanities & Arts (H or HI) (e.g. ART 1010) and Natural Sciences (N) (e.g. CHEM 1000 or 1090). Course choices should be made from the list of approved courses in the BG Perspective Curriculum listed in the BGSU Undergraduate Catalog.					
ECON	ECON 2000 (or higher)	(S) or (SI)	3		
		(H) or (HI)	3		
		(N)	3		

Each student must complete a sufficient number of electives to earn a minimum of 62 semester hours. At least 15 credit hours must be BGSU courses. Please check with your advisor for appropriate course selections.

Technical Core (15 hour min)		Pre-Req	Cr	T	G
VCT 1030	Introduction to Visual Communication Technology		3		
VCT 1040	Problem Solving for Visual Media		3		
VCT 2040	Concepts of Visual Communication	VCT 1030*	3		
VCT 2820	Photography I		3		
VCT 3080	Fundamentals of Imaging Technology	VCT 2080*	3		

Interactive Media Major (18 hour min)					
CST 1810	Network and Internet Principles	CS 1010*	3		
VCT 2680	Video Fundamentals		3		
VCT 3660	Applied Interactive Media Production	VCT 2660	3		
VCT 3690	Video Production Techniques	VCT 2680	3		
VCT 3820	Photography II	VCT 2820	3		
VCT 2660	Introduction to Interactive Media	VCT 1030	3		

Business Electives (9 hour min)					
Students must select a minimum of 9 hours from the following courses:					
ACCT 2000 or ACCT 2210	Accounting Concepts for Non-Business Students Accounting and Business Concepts I	soph. standing	3		
BAT 2080	Advertising	MKT 3000*	3		
MKT 3000	Principles of Marketing	ECON 2000 or higher	3		
MGMT 3050 or BAT 2090	Principles of Organization and Management Management and Supervision	junior standing	3		
			3		

Other Courses (not required for program completion)					
Students may wish to consider several electives that may enhance their academic preparation: ART 1020, 1030, ARTS 2310, PHIL 2040, JOUR 1000, PSYC 1010 and/or other VCT courses. Consult your advisor and the BGSU Undergraduate Catalog for details.					

* or permission of instructor