**BG PERSPECTIVE (BGP) REQUIREMENTS:**

<table>
<thead>
<tr>
<th>Course</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>Must complete at least 1 course in each of the following:</td>
<td></td>
</tr>
<tr>
<td>English Composition and Oral Communication</td>
<td></td>
</tr>
</tbody>
</table>

Quantitative Literacy

<table>
<thead>
<tr>
<th>Course</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>Must complete at least 2 courses in each of the following:</td>
<td></td>
</tr>
<tr>
<td>Humanities and the Arts</td>
<td></td>
</tr>
<tr>
<td>Natural Sciences</td>
<td></td>
</tr>
</tbody>
</table>

Social and Behavioral Sciences

Complete total required BGP credit hours by selecting courses from any of the above categories:

<table>
<thead>
<tr>
<th>Course</th>
<th>Credits</th>
</tr>
</thead>
</table>

**UNIVERSITY REQUIREMENTS**

**Note:** Designated courses in the Humanities and the Arts, and the Social and Behavioral Sciences domains may be used to fulfill both a BGP requirement and one of the following university requirements:

**Cultural Diversity in the U.S.**

**International Perspective**

Composition Requirement:

| GSW 1120 Academic Writing |       |

Total BGP Credits: Must be at least 36

**Concentration**

18 hours must be 3000-4000 level VCT courses, including one 3-course sequence. See back of sheet for full course listings.

- VCT 1030 Intro to VCT
- VCT 1040 Prob Solv Vis Med
- VCT 2040 Concepts of Vis Comm
- VCT 2080 Intro to Print Media
- VCT 2660 Intro to Inter. Media
- VCT 2680 Video I
- VCT 2820 Photography I
- VCT 3080 Fund of Imag. Tech
- VCT 4670 VCT Synthesis*

**Career Cluster**

| VCT                                          |       |

**Other Required Courses**

<table>
<thead>
<tr>
<th>University</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>ARTD 1020</td>
<td>3</td>
</tr>
<tr>
<td>CS 1010 or CS 1000</td>
<td>3</td>
</tr>
<tr>
<td>STAT 2000 or MATH 1150</td>
<td>3</td>
</tr>
<tr>
<td>COMM 1020 or 3060</td>
<td>3</td>
</tr>
<tr>
<td>TECH 3020</td>
<td>3</td>
</tr>
<tr>
<td>ENG 3880</td>
<td>3</td>
</tr>
</tbody>
</table>

**Math**

- MATH 1220 (or higher)

**Business**

- ACCT 2000 (or higher)
- MKT 3000 (prereq ECON 2000)
- MGMT 3050

**Free Electives**

<table>
<thead>
<tr>
<th>Course</th>
<th>Credits</th>
</tr>
</thead>
</table>

Total Minimum Program Hours: 124 Hrs

**Notes:**
- Career Cluster must be approved by your advisor.
- Students must take 40 hours at 3000-4000 level.
- Matriculation courses are shown in **Bold Print**.
- Students must take a minimum of 124 credit hours to graduate in VCT.

**Important information on the back.**
College of Technology, Architecture and Applied Engineering
General Information for all students in the College

In addition to completing all requirements on the checksheet, students are responsible for:

Matriculation

Full admittance to a major in a College of Technology, Architecture and Applied Engineering program will become effective when a student has:

1. Attained an overall BGSU grade point average of at least 2.25 for all courses taken prior to applying for matriculation and a 2.5 in courses in the major;
2. Completed a cooperative education experience—TECH 2890 (Aviation Studies, Architecture, LDT and QS majors are exempt from this requirement);
3. Completed with a grade of “C” or better in all bold courses, as specified on program checksheets;
4. Applied for matriculation. Applications are available from the Undergraduate Student Services Office.

The steps listed above must be completed before students will be permitted to register for 3000- and 4000-level courses in the College of Technology, Architecture and Applied Engineering.

Co-op

All students in the College are required to complete 2 or 3 co-ops, depending on your major. THIS IS A COURSE. It carries credit and is graded. It is full time (40 hrs/week) for the entire semester or part-time (20 hrs/week) for two consecutive semesters, paid and must be directly related to your major. All students MUST complete the Co-op Orientation.

Email

Official University email accounts are required for all BGSU students. Official BGSU email addresses are in the form: BGSUusername@bgsu.edu. At the time of admission or initial registration, all students will receive a bgsu.edu email account. Students may anticipate that official University correspondence will be sent to this email account and they should access BGSU email on a regular and timely basis. All correspondence from Undergraduate Student Services will be sent to your BGSU email.

Checksheets

The checksheet should be used in conjunction with the degree audit and advising to track progress toward degree completion.
VCT Career Cluster

Career Cluster:

All 27 credit hours of career cluster may come from VCT coursework.

(3) VCT 3040  Display and Exhibit Technology
(3) VCT 3090  Image Preparation for Print Media
(3) VCT 3100  Advanced Print Media
(3) VCT 3660  Applied Interactive Media Production
(3) VCT 3690  Intermediate Video Production
(3) VCT 3820  Photography II
(3) VCT 4040  Research in Visual Communication Technology
(3) VCT 4560  Digital Color Applications
(3) VCT 4600  Digital Photography
(3) VCT 4650  Commercial Photography
(3) VCT 4690  Advanced Video Production
(3) VCT 4800  Topics in Visual Communication Technology
(3) VCT 4820  Advanced Concepts of Multimedia Production
(3) VCT 4900  Problems in Visual Communication Technology

A maximum of 9 hrs from the following courses may be counted toward the Career Cluster and should be selected in consultation with your faculty mentor:

(3) ARTD 2020  Typography
(3) CS 2010  Programming Fundamentals
(3) CS 2020  Object-Oriented Programming
(3) ESHP 2040  Introduction to Entrepreneurship
(3) LEGS 3010  Legal Environment of Business
(3) LEGS 4020  Business Law
(3) LEGS 4230  Computer and Technology Law
(2) MUCT 4360  Audio Recording Techniques
(3) MKT 3020  Consumer Behavior
(3) MKT 4080  Marketing Communication and Promotion for Non-Majors
(3) MKT 4100  Marketing Communication and Promotion
(3) MKT 4250  Creativity in Marketing
(3) MKT 4400  Professional Selling
(3) TCOM 2510  New Electronic Media