### Major Requirements (75 Hrs.)

**Art Foundations** (3 Courses)

<table>
<thead>
<tr>
<th>Hrs</th>
<th>Grade</th>
</tr>
</thead>
<tbody>
<tr>
<td>3</td>
<td>ART 1020 Design Studio: Surface &amp; Process</td>
</tr>
<tr>
<td>3</td>
<td>ART 1030 Drawing Studio: Perception &amp; Color</td>
</tr>
<tr>
<td>3</td>
<td>ART 1120 Media Studio: Space &amp; Time</td>
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</tbody>
</table>

**Studio Core** (5 Courses)

Choose **five** out of eight courses listed below.

| 3   | ARTS 2110 Drawing: The Figure |
| 3   | ARTS 2210 Introduction to Painting |
| 3   | ARTS 2310 Introduction to Printmaking |
| 3   | ARTS 2410 Introduction to the Language of Photography |
| 3   | ARTS 2610 Glass: Materiality |
| 3   | ARTS 2710 Ceramics I |
| 3   | ARTS 2810 Jewelry and Metals I |
| 3   | ARTS 2910 Physical Practices Sculpture |

**Advanced Studios** (6 Courses)

Choose **six** courses from options listed on page two.

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| 3   |  |
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| 3   |  |
| 3   |  |
| 3   |  |

**Art Electives** (4 Courses)

Choose **four** additional courses from ARTS, ARTC, ARTD or ART courses that are not already being used to fulfill Studio Core or Advanced Studios as listed on page two. At least one course must be at the 3000- or 4000-level.

| 3   |  |
| 3   |  |
| 3   |  |
| 3   |  |

**Studio Capstone** (3 Courses)

Two courses taken in the same semester:

| 3   | ARTS 4012 Senior Studio Seminar |
| 3   | One of ARTS 4280, 4380, 4480, 4680, 4780, 4880 or 4980 |

One additional course:

| 3   | One of ARTS 4280, 4380, 4480, 4680, 4780, 4880 or 4980 |

**Art History** (4 Courses)

Choose **two** from the following:

| 3   | ARTH 1450 Western Art I |
| 3   | ARTH 1460 Western Art II |
| 3   | ARTH 2700 Survey of World Art |

Choose any **two** 3000- or 4000-level ARTH courses

| 3   |  |

Optional additional ART, ARTC, ARTD, ARTE, ARTH, ARTS courses to reach a minimum of 75 credit hours in major requirements.

| 3   |  |
| 3   |  |
| 3   |  |
| 3   |  |
Advanced Studios

Ceramics
- ARTS 3720 Ceramics II
- ARTS 3730 Ceramics III
- ARTS 4740 Advanced Ceramics*

Drawing and Painting
- ARTS 3130 Contemporary Concepts in Drawing*
- ARTS 3240 Contemporary Concepts in Painting*
- ARTS 4240 Advanced Painting and Drawing*

Glass
- ARTS 3620 Glass: Design
- ARTS 3630 Glass: Kiln Formation
- ARTS 3640 Glass: Surface and Image
- ARTS 3650 Glass: Expanded Practices
- ARTS 4640 Advanced Glass*

Jewelry and Metals
- ARTS 3820 Enameling on Metal
- ARTS 3830 Jewelry and Metals II
- ARTS 4840 Jewelry and Metals III*
- ARTS 4850 Jewelry and Metals IV*
- ARTS 4860 Visual Form/Tangible Object

Photography
- ARTS 3410 Community Projects in Photography*
- ARTS 3420 Photography: Large Format
- ARTS 3430 Contemporary Concepts in Photography: Intro to Color*
- ARTS 4440 Advanced Contemporary Concepts in Photography*

Printmaking
- ARTS 3320 Printmaking: Relief and Monoprinting
- ARTS 3330 Printmaking: Etching
- ARTS 3340 Printmaking: Lithography
- ARTS 3350 Screenprinting
- ARTS 4350 Advanced Printmaking*

Sculpture
- ARTS 3920 Introduction to Carving
- ARTS 3930 Metal Casting*
- ARTS 3940 Spatial Practices in Sculpture
- ARTS 3950 Sculpture: Design Practices
- ARTS 4940 Advanced Technical Carving*
- ARTS 4950 Advanced Sculptural Research*

Additional Studios
- ART 4000 Special Topics in Art
- ART 4700 Independent Study**
- ARTS 3000 Special Topics 2-D**
- ARTS 3010 Special Topics 3-D**
- ARTS 4000 Special Topics 2-D**
- ARTS 4010 Special Topics 3-D**
- ARTS 4360 2D-Digital Hybrids*

Additional Art Electives

Digital Arts
- ARTC 2210 Digital Imaging
- ARTC 3000 Contemporary Practices in Digital Arts I*
- ARTC 3100 Animation Principles & Techniques
- ARTC 3110 3-D Modeling
- ARTC 3120 3-D Digital Animation
- ARTC 3211 Story & Concept Development
- ARTC 3260 Digital Painting
- ARTC 3310 Web-Based Narrative & Game Art
- ARTC 3440 Digital Video Art
- ARTC 4000 Contemporary Practices in Digital Arts II*
- ARTC 4110 Advanced Digital Modeling*
- ARTC 4240 Alternative Digital Print*
- ARTC 4230 Advanced Digital Imaging Art Studio*
- ARTC 4250 Photography for Digital Artists*
- ARTC 4330 Advanced Interactive Art Studio*
- ARTC 4410 Collaborative Digital Art Development (repeatable to 9 hours)
- ARTC 4440 Advanced Digital Video Art*
  (and any other ARTC course except ARTC 4090, 4180, 4890)

Graphic Design
- ARTD 2010 Graphic Design Thinking
- ARTD 2020 Typography
- ARTD 3010 Typographic Systems
- ARTD 3055 Interactive Graphic Design
- ARTD 4010 Graphic Design History & Interactive Models

*Repeatable up to 6 hours.
**Repeatable without restriction.
Each semester some but not all selections will be offered.
For Graduation You Will Need:

1. 122 credit hours minimum.
   
   In Progress/Completed  _______ Needed _______

2. Minimum GPA 2.00.
   
   Current GPA __________

3. At least 30 credit hours of BGSU course work.
   
   In Progress/Completed  _______ Needed _______

4. 40 credit hours at the 3000/4000 level.
   
   In Progress/Completed  _______ Needed _______

5. Completion of all degree requirements, including the BG Perspective Core.
   
   In Progress/Completed  _______ Needed _______

6. A major, and if required, a minor, specialization or emphasis.
   
   Declared with the College Office  [Yes]  [No]

Any substitution or waiver of courses required for your major or minor program must originate in the department/school offering the major or minor and must be approved by the College Office.

To ensure a timely graduation, see a College Advisor during the semester prior to your intended graduation.

Remember to complete an Application for Graduation by the end of the second week of classes during the fall semester or spring regular session, or by the end of the first week of the summer semester. For the specific dates, check your DARS. You may log onto MyBGSU to complete the online application. After the deadlines, you will need to complete an application in person in the College Office.