

Note: When viewing on-line, click any underlined course prefix to display current course descriptions (may not be available in some browsers).

**VISUAL COMMUNICATION TECHNOLOGY PROGRAM  
COLLEGE OF TECHNOLOGY**

2008-2009

**B.S. In Technology**

Courses Required For Major		Other Required Courses		BG Perspective Core Courses*	
Cooperative Education	12 HRS	University	21 HRS		24 HRS
<b>TECH 289 Co-op</b>	<b>4</b>	<b>ARTD 201</b>	<b>3</b>	Natural Sciences #	
TECH 389 Co-op	4	<b>CS 101 or MIS 200</b>	<b>3</b>		3
TECH 489 Co-op	4	<b>ENG 112</b>	<b>3</b>		3
		STAT 200	3		
Concentration	27 HRS	IPC 102 or IPC 306	3	Humanities & Arts #	
<b>VCT 103 Visual Comm</b>	<b>3</b>	TECH 302**	3		3
<b>VCT 104 Prob Solv Vis Med</b>	<b>3</b>	ENG 388	3		3
<b>VCT 204 Concepts of Vis Co</b>	<b>3</b>				
<b>VCT 208 Graphic Comm</b>	<b>3</b>	Math	3 HRS	Social & Behavioral Sciences #	
<b>VCT 266 Intro To I. M.</b>	<b>3</b>	<b>MATH 112</b>	<b>3</b>		3
<b>VCT 268 Video I</b>	<b>3</b>				3
<b>VCT 282 Photography I</b>	<b>3</b>	Business	9 HRS		
VCT 308 Fund of Digital Imag	3	ACCT 200 (or higher)	3	Cultural Diversity in U.S. #	
VCT 467 Synthesis	3	MKT 300 (prereq ECON 200**)	3		3
		MGMT 305	3		
Career Cluster	27 HRS			Core Elective #	
(See other side)		Free Electives	2 HRS		3
	3				
	3				
	3	** These courses may be used to meet BG		* One selected course must have an international	
	3	Perspective requirements, but hours are		perspective as designated in the approved courses.	
	3	counted only once.		# See undergraduate catalog, <a href="http://www.bgsu.edu/catalog">www.bgsu.edu/catalog</a>	
	3			<u>Summary</u>	
	3	▪ Students must take 40 hours at 300-400 level		Major	66 HRS
	3	▪ Matriculation courses are shown in <b>BOLD PRINT</b>		Other required courses	35 HRS
	3	▪ Students must take a minimum of 124 credit		BG Perspective Core	24 HRS
	3	hours to graduate in VCT		Total Minimum Program Hours	124 HRS
				Penalty Hours	___ HRS

15 hours must be 300-400 level VCT courses, including one 3-course sequence.

Please note: Due to the cooperative education requirement, in order to complete this program in four years, it is necessary for the student to either enroll in co-op hours or course-work during the summer as well as during the academic year. If a student is not able to do so, this program will take five years to complete.

## VCT CAREER CLUSTER

### Career Cognate

- (3) VCT 304 Exhibit Technology
- (3) VCT 309 Electronic Image Preparation for Print Media
- (3) VCT 310 Graphic Image Transfer Systems
- (3) VCT 366 Applied Interactive Media Production
- (3) VCT 369 Video Production Techniques
- (3) VCT 382 Photography II
- (3) VCT 456 Digital Color Applications
- (3) VCT 460 Digital Photography
- (3) VCT 465 Commercial Photography
- (3) VCT 469 Non-linear Video Production
- (3) VCT 482 Advanced Concepts of Multimedia Production
- (3) VCT 490 Problems in Visual Communication Technology
- (3) LEGS 301 Legal Environment of Business
- (3) LEGS 402 Business Law
- (3) LEGS 423 Computer and Technology Law
- (3) MUCT 436 Audio Recording Techniques
- (3) MKT 302 Consumer Behavior
- (3) MKT 410 Marketing Communication and Promotion
- (3) MKT 440 Professional Selling
- (3) TCOM 264 Interactive Communication Technologies I

Other\*\* \_\_\_\_\_

Other\*\* \_\_\_\_\_

Choose 27 hours with advisor approval.

\*\* "Other" courses should be selected in consultation with your faculty advisor.

At least 5 courses (15 hours) of the Career Cluster must be 300-400 level VCT classes, including 1 three-course sequence; i.e. VCT 282, 382, 465.

Notify the Undergraduate Program Services office when you have **COMPLETED** the course so it can be moved to fulfill a cluster requirement on your Degree Audit Report.

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Advisor

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Date