

BGSU INTRAMURALS
FLAG FOOTBALL OFFICIAL'S TAKE-HOME TEST
FALL 2009

Note: All flag football officials are physically active during the game. Each official will likely be trained in all three official positions.

The purpose of having you complete this test before the football clinic is to help you be more prepared for the clinic, and allow more time for instruction. **Completed test must be returned to the Intramural Office by 5pm on Friday, September 11th**. Please take a copy of the rules to help with the test. You must attend a 7-10 p.m. training clinic on Sun., Sept. 13, and Mon., Sept. 14th from 8-11pm, plus a 60-minute practical session on Wed., Sept. 16, between 8-11 p.m..

Part I. True/False. Write True if the statement is true; write False if the statement is partially or completely false.

- _____ 1. A team forfeiting once becomes ineligible for the play-offs.
- _____ 2. At the start of each half, after a safety, touchback, or an extra point(s), a team will take possession at the 15-yard line.
- _____ 3. Soft stocking caps may be worn by players.
- _____ 4. When the player's knee touches the ground and the player has the ball in his/her possession, the play is dead.
- _____ 5. When an inadvertent whistle is blown, the offensive team must take the result of the play.
- _____ 6. If a punted ball goes out-of-bounds, the receiving team may play the ball where it goes out or it may request the ball be punted again without penalty to punting team.
- _____ 7. Defensive pass interference counts as a completed pass at point of infraction and automatic first down.
- _____ 8. Fumbles that touch the ground are dead balls and the team with last possession retains the ball (providing it was not 4th down).
- _____ 9. A defensive player deliberately pushing the ball carrier out-of-bounds, results in a 10-yard penalty from the end of the run.
- _____ 10. Substitutions may be made anytime the ball is not in play, and the clock will stop.
- _____ 11. If the game ends in a tie after regulation time during regular season, it will remain a tie.
- _____ 12. Two feet touching in-bounds are needed for a legal catch.
- _____ 13. A minimum of 5 players is needed to start a game for men's and women's play.
- _____ 14. Players may wear cleats with some metal as long as the entire cleat isn't made of metal.
- _____ 15. Regulation games consist of two 20-minute halves.
- _____ 16. The offense may decline a defensive encroachment (offsides) penalty.
- _____ 17. It is the referee's responsibility to place the ball on the line of scrimmage before each play.
- _____ 18. Flag guarding is a loss-of-down penalty.

Part II. Short Answer. Complete in the space provided.

- _____ 1. A team must have a minimum of _____ players to start a co-rec game.
- _____ 2. Each team is permitted _____ time-outs per half.
- _____ 3. Identify the two times the clock can legally be stopped during the first half.
- _____ 4. How many plays does each team have to move the ball from one zone to the next?

- _____ 5. Which players are eligible to receive a pass?
- _____ 6. In co-rec, the offensive team must have at least _____ players on the line of scrimmage.
_____ A men's or women's team must have this many.
- _____ 7. How many defensive players may rush?
8. Explain what happens if a tie game occurs during the playoffs. (diagram may be helpful)
9. List 5 situations which stop the clock in the final two minutes of 2nd half.
10. If the belt falls off inadvertently, how may the ball carrier be downed?
11. During overtime a defensive player intercepts the ball and runs it to the opposite end zone without being downed. What call do you make?
12. When can a team protest a call?
13. List 3 situations when a player is downed and the play is over.
14. Can a player screen block downfield during a running play?
15. When a player makes an in-bound catch while on their knees, can the ball be advanced?
16. How far from the offense's line of scrimmage must the defense line up?

17. Can the offensive team be in motion before the ball is snapped? Explain
18. What is the penalty if the runner covers his flag with the ball while running?
19. Can the defensive rusher's hands be used as a wedge to go between offensive blockers?
20. At what time can the offensive team cross the line of scrimmage during a punt?
21. Can the defense rush on a punt?
22. Explain the procedure for determining who gets the ball and the direction at the coin toss. Can a team defer to the second half?
23. If a punted ball hits the ground and the receiving team catches it after it bounces, can they advance the ball? Where is the ball marked?
24. If player "A" is running toward opponent's end zone (10-yard line) and fumbles forward three yards, where is the ball marked?
25. A. Where is the penalty enforced from if offensive blocker initiates contact behind the line of scrimmage and the quarterback throws an incomplete pass?

B. Contact by offensive player beyond line of scrimmage while quarterback throws an incomplete pass?
26. Is diving permitted? When?

27. On a "closed" play, the offensive team completes a legal forward pass to a female for positive yardage. However, the play is brought back due to an illegal procedure penalty. Will the next play be "open" or "closed"?
28. During a co-rec game, a female throws a pass to a male who catches it at the 20-yard line and runs in for a TD. How many points is the TD worth?
29. On a "closed" play, a female QB takes the snap and runs forward for a gain of 7 yards. Is the next play open or closed?
30. On a try for 3 points, the offense successfully catches a pass in the end zone while a defender is called for pass interference. Will the penalty be enforced? If so, from where will the penalty be enforced?

Part III. Game Situations. Use the following code to identify the call:

- A = 5 yd. Penalty from spot of foul and loss of down
- B = 5 yd. Penalty from the line of scrimmage, repeat the down
- C = 10 yd. Penalty from the spot of foul, repeat the down
- D = 10 yd. Penalty from line of scrimmage and automatic 1st down
- E = 10 yd. Penalty from line of scrimmage, repeat the down
- F = 10 yd. Penalty from line of scrimmage, loss of down
- G = 10 yd. Penalty from end of the run, repeat the down
- H = no penalty

What should be called when the following actions occur?

- _____ 1. Offensive pass interference.
- _____ 2. The offensive team attempts a forward pass in front of the line of scrimmage.
- _____ 3. Roughing the passer on an incomplete pass.
- _____ 4. The ball carrier runs right through players and makes no attempt to evade tacklers.
- _____ 5. Intentional grounding.
- _____ 6. Before the center snaps the ball, the referee sees he/she is wearing earrings.
- _____ 7. Defensive pass interference.
- _____ 8. Defender strikes at the ball, trying to dislodge it from the runner.
- _____ 9. Offensive player deliberately stiff-arms or shields the belt.
- _____ 10. Defensive encroachment (off-sides).
- _____ 11. Throwing a second forward pass anywhere on the field.
- _____ 12. Screen blocking downfield during a punt.
- _____ 13. Defensive rusher initiates contact with blocker behind line of scrimmage on an incomplete pass.
- _____ 14. Only three offensive players on the line of scrimmage.
- _____ 15. Belt doesn't come off after TD.
- _____ 16. (Co-Rec game) A male throws a complete pass to a male for both 2nd and 3rd downs.