

BGSU Intramurals
4-Player Flag Football Official's Take-Home Test
Spring 2009

Note: All flag football officials are physically active during the game. Each official will likely be expected to work all positions.

The purpose of having you complete this test before the football clinic is to help you be more prepared for the clinic, and allow more time for instruction. **Completed test must be returned to the Intramural Office by 12 noon on Friday, January 30.** Please take a copy of the rules to help with the test. You must attend an 7-11 p.m. training clinic on Sunday, February 1st.

Part I. True/False. Write True if the statement is true; write False if the statement is partially or completely false.

- _____ 1. A team forfeiting once becomes ineligible for the playoffs.
- _____ 2. At the start of each half, after a safety, touchback, or an extra point(s), a team will take possession at the 15-yard line.
- _____ 3. Soft stocking caps may be worn by players.
- _____ 4. When the player's knee touches the ground and the player has the ball in his/her possession, the play is dead.
- _____ 5. When an inadvertent whistle is blown, the offensive team must take the result of the play.
- _____ 6. If a ball from field #1 enters field #2 and causes a defender to trip, the officials should blow the whistle and give the inadvertent whistle options.
- _____ 7. Defensive pass interference counts as a completed pass at point of infraction and automatic first down.
- _____ 8. Fumbles that touch the ground are dead balls and the team with last possession retains the ball (providing it was not 3rd down).
- _____ 9. A defensive player deliberately pushing the ball carrier out-of-bounds, results in a 10-yard penalty from the end of the run.
- _____ 10. Substitutions may be made anytime the ball is not in play, and the clock will stop.
- _____ 11. If the game ends in a tie after regulation time during regular season play, it will remain a tie.
- _____ 12. Two feet touching in-bounds are needed for a legal catch.
- _____ 13. A minimum of 4 players is needed to start a game for men's and women's play.
- _____ 14. Players may wear cleats with some metal as long as the entire cleat isn't made of metal.
- _____ 15. Regulation games consist of two 10-minute halves.
- _____ 16. The offense may decline a defensive encroachment (offsides) penalty.
- _____ 17. It is the referee's responsibility to place the ball on the line of scrimmage before each play.
- _____ 18. If the offense scores a touchdown on a play where the defense commits a penalty, the penalty is automatically declined.

Part II. Short Answer. Complete in the space provided.

- _____ 1. A team must have a minimum of _____ players to start a game.
 - _____ 2. Each team is permitted _____ time-out(s) per game.
 - _____ 3. Identify the two times the clock can legally be stopped during the first half.

 - _____ 4. How many plays does each team have to move the ball from one zone to the next?
 - _____ 5. Which players are eligible to receive a pass?
 - _____ 6. The offensive team must have at least _____ player(s) on the line of scrimmage.
 - _____ 7. How many defensive players may rush?
 - _____ 8. How many seconds does the offense have to pass the ball after the snap?
9. Explain what happens if a tie game occurs in the playoffs. (diagram may be helpful)
10. List 5 situations which stop the clock in the final one minute of each half.
11. If the belt falls off inadvertently, how may the ball carrier be downed?
12. During overtime a defensive player intercepts the ball and runs it to the opposite end zone without being downed. What call do you make?
13. When can a team protest a call?

14. List 3 situations when a player is downed and the play is over.

15. Can a player screen block downfield during a running play?

16. When a player makes an in-bound catch while on their knees, can the ball be advanced?

17. How far from the offense's line of scrimmage must the defense line up?

18. Can the offensive team be in motion before the ball is snapped? Explain

19. What is the penalty if the defensive team initiates contact with a blocker while rushing?

20. Can the defensive rusher's hands be used as a wedge to go between offensive blockers?

21. At what time can the offensive team cross the line of scrimmage while in possession of the ball?

22. Explain the procedure for determining who gets the ball and the direction at the coin toss. Can a team defer to the second half?

23. If player "A" is running toward opponent's end zone (10-yard line) and fumbles forward three yards, where is the ball marked?

24. A. Where is the penalty enforced from if offensive blocker initiates contact behind the line of scrimmage and the quarterback throws an incomplete pass?

B. Contact by offensive player beyond line of scrimmage while quarterback throws an incomplete pass?

25. Is diving permitted? When?

Part III. Game Situations. Use the following code to identify the call:

- A = 3 yd. Penalty from spot of foul and loss of down
- B = 3 yd. Penalty from the line of scrimmage, repeat the down
- C = 5 yd. Penalty from the spot of foul, repeat the down
- D = 5 yd. Penalty from line of scrimmage and automatic 1st down
- E = 5 yd. Penalty from line of scrimmage, repeat the down
- F = 5 yd. Penalty from line of scrimmage, loss of down
- G = 5 yd. Penalty from end of the run, repeat the down
- H = no penalty

What should be called when the following actions occur?

- _____ 1. Offensive pass interference.
- _____ 2. Roughing the passer on an incomplete pass.
- _____ 3. The ball carrier runs right through players and makes no attempt to evade tacklers.
- _____ 4. Intentional grounding.
- _____ 5. Before the center snaps the ball, the referee sees he/she is wearing earrings.
- _____ 6. Defensive pass interference.
- _____ 7. Defender strikes at the ball, trying to dislodge it from the runner.
- _____ 8. Offensive player deliberately stiff-arms or shields the belt.
- _____ 9. Defensive off-sides (encroachment).
- _____ 10. Throwing a second forward pass anywhere on the field.
- _____ 11. Screen blocking downfield during a play.
- _____ 12. Defensive rusher initiates contact with blocker behind line of scrimmage
- _____ 13. Only one offensive player on the line of scrimmage.
- _____ 14. Belt doesn't come off after TD.
- _____ 15. A player runs past the line of scrimmage with the ball.