

FACULTY POSITION REQUEST FORM

The Faculty Position Request form is available to academic units in order to collect information to initiate a faculty position posting. Once this form has been submitted, it will be routed to the designated college for approval or revisions. Once approved by the college, the form will be routed to the Provost's Office and the job template will be created in HireTouch. The academic unit can then create the Position Authorization in HireTouch.

To report a technical issue with the form, please contact the Technology Support Center (bgsu.edu/its) using the contact information on their website.

Department Contact:
LMOLNAR

GENERAL

College

Arts and Sciences

School

School of Art

Academic Department

Search Committee Chair Email

jstuck@bgsu.edu

Search Committee Chair Name

Jenn Stucker

Rank

☐ Professor

☐ Senior Lecturer

☐ Other

☐ Associate Professor

☐ Lecturer

☐ Assistant Professor

☒ Instructor

Specialization

Graphic Design

Proposed Start Date

August 2017

AAUP Eligible

Yes

POSITION STATUS

Term of Appointment

Academic Year

New/Replacement

Replacement

Incumbent Name

Shelley

Type

Non-Tenure-Track-Renewable

BUDGET INFO

Salary Range

Min

40000

Max

45000

Stipend

Funding Source

Provost

FACULTY POSITION VACANCY ANNOUNCEMENT

Position Summary

Instructor, Graphic Design. Full-time, one-year appointment; renewable subject to budget and satisfactory annual evaluations.

Primary Responsibilities

Teach the undergraduate introductory Graphic Design courses within a dynamic, progressive and responsive Graphic Design program that encourages independent and collaborative thinking, creative problem solving/analytics, creative writing, design for the public good, exploration of alternative visual communication methods, and a solid understanding of modern professional practices. May teach within the First Year Art Foundation Program or Digital Arts Division. Participate in educational and professional duties (mentoring, advising, program outreach) and activities within the Division and School of Art.

Minimum Qualifications (required) / Preferred Qualifications (optional)

Minimum Qualifications

- BFA and terminal MFA in Graphic Design, Visual Communication Design, or similar degrees;
- College-level teaching experience (beyond TA) in established professional BA/BFA graphic design program;
- Intermediate-to-advanced proficiency with web programming standards (HTML5.1/XHTML/CSS3) and software.

Preferred Qualifications

- Professional experience as graphic designer, and/or ongoing professional practice;
- Demonstrated expertise in Motion/Time-Based Design in digital environments, AND one or more of the following areas: Information/Visualization Design, New Media Design (Interaction/Experience Design, Information Architecture/UX, UI Design, et. al.), Design Theory/Criticism, Social Design;
- Awareness and understanding of, and appreciation for the practical and theoretical issues and methodologies surrounding graphic design, both in print and digital environments;
- Knowledge of the history of graphic design;
- Willingness to work collaboratively with faculty;
- Extensive knowledge of the Macintosh operating system, and advanced proficiency with current Design Standard version of Adobe Creative Suite, especially Adobe After Effects.

Application Process / Additional Information

Credentials Required for Application

Only complete applications will be considered. Include: a formal letter of application, current curriculum vitae, statements of design and teaching philosophy, three current original letters of recommendation (dated within past year), official terminal degree transcript, 15–20 examples *each* of professional and student work and a description list. The examples of professional and student work materials must be submitted via Slideroom. Log onto <https://bgsu.slideroom.com>

Further Information:

Any questions can be directed to Jenn Stucker, Graphic Design Search Chair.

All finalists will be required to authorize and pass a background check prior to offer of employment.

The School of Art (NASAD-accredited) consists of the Divisions of Art Education, Art History, Digital Arts, Graphic Design and Studio Arts. Currently, the School has 39 full-time faculty and 515 undergraduate majors and 25 graduate students. The School offers BFA degrees in Studio Art, Graphic Design, Digital Arts and Art Education, and BA degrees in Art and Art History. Graduate degrees include the MFA in Two-Dimensional Studies, Three-Dimensional Studies and Digital Arts, and the MA in Art Education and Art History. Additional information about the School of Art may be found at <http://www.bgsu.edu/art>, <https://www.bgsu.edu/arts-and-sciences/school-of-art/undergraduate-programs/graphic-design.html> and/or www.bgsugd.com. The BGSU GD Division is actively engaged in AIGA, the Professional Association for Design, and has hosted two national design education conferences. Our students and faculty have earned many national and international design awards from prestigious competitions. The program prides itself in graduating thinkers with curious minds.

Position Summary (Short Ad) as posted in external recruitment sites

BOWLING GREEN STATE UNIVERSITY.

Instructor, Graphic Design. Full-time, one-year appointment; renewable subject to budget and satisfactory annual evaluations. Competitive salary with full benefits. *Minimum qualifications:* BFA and terminal MFA in Graphic Design, Visual Communication Design, or similar degrees; College-level teaching experience (beyond TA) in established professional BA/BFA graphic design program; Intermediate-to-advanced proficiency with web programming and software required. *Preferred qualifications:* Professional experience as graphic designer; Expertise in Motion/Time-based Design in digital environments, AND one or more of the following: Information/Visualization Design, New Media Design (Interaction/Experience Design, Information Architecture/UX, UI Design, et. al.), Design Theory/Criticism, Social Design; graphic design history; Advanced proficiency with Macintosh OS and current version of Adobe Creative Suite, especially Adobe After Effects. *Duties include:* Teach undergraduate Art Foundations and introductory Graphic Design courses. Maintain creative research and professional involvement. Participate in graphic design curriculum development, advising graphic design majors, and educational and professional activities within the School, College and the University. Starting date: August 2017. Application deadline: June 2, 2017. Only complete applications will be considered. Include: a formal letter of application, current curriculum vitae, statements of design and teaching philosophy, three current original letters of recommendation (dated within past year), official terminal degree transcript, 15–20 examples *each* of professional and student work and a description list. Any questions can be directed to Jenn Stucker, Graphic Design Search Chair.

For a complete job description & instructions on how to apply for this position visit <https://bgsu.hiretouch.com/>. Background check required for employment. BGSU is an AA/EEO/Vet employer. We encourage applications from women, minorities, veterans, and persons with disabilities regardless of age, gender identity, genetic information, religion, or sexual orientation.

Application Deadline

June 2, 2017

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