

CS 5020 : FUNDAMENTALS OF COMPUTER SCIENCE

<i>Semester Hours:</i>	3.0	<i>Contact Hours:</i> 3
<i>Coordinator:</i>	Venu Dasigi	
<i>Text:</i>	Computer System Architecture, Operating Systems Concepts, Head First Software Development	
<i>Author(s):</i>	VARIOUS	
<i>Year:</i>	Various	

SPECIFIC COURSE INFORMATION

Catalog Description:

This course provides an intensive study of fundamental concepts in computer organization, operating systems, and software engineering. Cannot be counted towards MS in CS. Approved for distance learning. Prerequisite: Admission to MS in CS program or permission of instructor. Approved for distance education.

Course type: **REQUIRED**

SPECIFIC COURSE GOALS

- I can explain the fundamental concepts of computer organization.
- I can utilize an assembler tool to write and execute simple assembly language programs.
- I can describe process scheduling algorithms, and compare their performance.
- I can describe concurrency issues and compare approaches to solving them.
- I can describe real and virtual memory management algorithms.
- I can describe certain scheduling algorithms for device management.
- I can analyze and document software requirements for a software system.
- I can analyze and compare various software development lifecycle methods that include requirements analysis, design, implementation, testing and maintenance.

LIST OF TOPICS COVERED

- Computer Organization (~5 Weeks)
 - Assembly Language
 - Sequential & Combinatorial Logic
 - Data Representation
 - Register Transfer Logic
 - Arithmetic Logic Unit
 - Control Logic

- Operating Systems (~5 Weeks)
 - Scheduling
 - Concurrency
 - Communication
 - Memory Management
 - Device Management
 - Platform Specifics
- Software Engineering (~5 Weeks)
 - Software Process & Models
 - Planning and Requirements Analysis
 - Design and Development Methodologies
 - Documentation, Testing, and Evaluation
 - Project Management